Application or Docket Number PATENT APPLICATION FEE DETERMINATION RECORD Effective October 1, 2003 10811781 **CLAIMS AS FILED - PART! SMALL ENTITY** OTHER THAN TYPE [SMALL ENTITY (Column 2) OR (Column 1) **TOTAL CLAIMS** RATE FEE RATE FEE 56 770.00 NUMBER EXTRA BASIC FEE 385.00 BASIC FEE FOR OR NUMBER FILED TOTAL CHARGEABLE CLAIMS X\$ 9= X\$18= minus 20= OR 630.00 INDEPENDENT CLAIMS minus 3 =X86= X43= OR 430.0n MULTIPLE DEPENDENT CLAIM PRESENT +290= +145= OR * If the difference in column 1 is less than zero, enter "0" in column 2 **TOTAL** 1830.00 TOTAL OR OTHER THAN **CLAIMS AS AMENDED - PART II** SMALL ENTITY SMALL ENTITY OR (Column 3) (Column 1) (Column 2) HIGHEST CLAIMS ADDI-ADDI-REMAINING NUMBER PRESENT TIONAL RATE TIONAL RATE AMENDMENT AFTER **PREVIOUSLY EXTRA** FEE FEE **AMENDMENT** PAID FOR X\$ 9= X\$18= Total Minus OR Minus = Independent X86= X43 =OR FIRST PRESENTATION OF MULTIPLE DEPENDENT CLAIM +290= +145= OR TOTAL TOTAL OR ADDIT. FEE ADDIT. FEE (Column 1) (Column 2) (Column 3) HIGHEST CLAIMS ADDI-ADDI-REMAINING NUMBER PRESENT RATE TIONAL RATE TIONAL: AMENDMENT **PREVIOUSLY EXTRA AFTER** FEE FEE PAID FOR AMENDMENT X\$18= = Total Minus X\$ 9≈ OR Minus Independent *** X86= X43 =OR FIRST PRESENTATION OF MULTIPLE DEPENDENT CLAIM +290= +145= OR TOTAL TOTAL OR ADDIT. FEE ADDIT, FEE (Column 3) (Column 1) (Column 2) CLAIMS HIGHEST ADDI-ADDI-NUMBER **PRESENT** REMAINING TIONAL TIONAL RATE RATE AMENDMENT **PREVIOUSLY** AFTER **EXTRA** FEE FEE **AMENDMENT** PAID FOR Minus X\$18= Total X\$ 9= OR Minus Independent X43 =X86= OR FIRST PRESENTATION OF MULTIPLE DEPENDENT CLAIM +290= +145= OR *. If the entry in column 1 is less than the entry in column 2, write "0" in column 3. TOTAL TOTAL OR "If the "Highest Number Previously Paid For" IN THIS SPACE is less than 20, enter "20." ADDIT, FEE ADDIT. FEE ***If the "Highest Number Previously Paid For" IN THIS SPACE is less than 3, enter "3." The "Highest Number Previously Paid For" (Total or Independent) is the highest number found in the appropriate box in column 1.